

# JUSANT

## DON'T NOD releases *Jusant*, its highly anticipated action-puzzle climber

*Watch the launch trailer now*

Paris, October 31<sup>st</sup>, 2023 – DON'T NOD is thrilled to announce the release of their highly anticipated action-puzzle climbing game, **Jusant**, today. The game is available on [Steam](#), [Xbox Series X|S](#) (including Xbox Game Pass), and [PlayStation 5](#). It is also supported by Nvidia GeForce Now.

**Jusant**'s original soundtrack, composed by Guillaume Ferran, will be available on Steam; players can buy it alone or get the game and the soundtrack together in the [Soundtrack Bundle](#). This remarkable soundtrack will also be available on digital platforms on day one, courtesy of our partner [Kid Katana Records](#).

Watch the **Jusant** launch trailer here: <https://youtu.be/6WorCBu7Zsl>

This new trailer features a closer look at the climbing gameplay, reconnecting with nature, uncovering the tower's past, and adapting to climb new and more challenging environments. See more of the game's beautiful biomes, the Ballast, and the different ways you can climb.

DON'T NOD CEO Oskar Guilbert enthuses, *"2023 has been a huge year for us at DON'T NOD so far, with the release of Harmony: The Fall of Reverie, our 15<sup>th</sup> anniversary, and now Jusant's highly anticipated release. We're very proud of all the teams involved and the hard work they've put in to get us here. We hope players fall in love with the climbing, the atmosphere, and the story of Jusant."*

### Jusant at Paris Games Week

DON'T NOD and **Jusant** will also be present at Paris Games Week this year, the biggest video game event in France, running from November 1<sup>st</sup> – 5<sup>th</sup>. Attendees can play **Jusant** at these three booths: Capital Games (Jeux Made in France), PGW Junior, and Xbox Microsoft.

### About Jusant

Enjoy meditative vibes in **Jusant**, an action-puzzle climbing game. Scale an immeasurably tall tower and ascend to new heights alongside your watery companion, the Ballast. Master your climbing tools, find your way up through diverse biomes, and piece together the tower's past. Challenge yourself at your own pace, explore different paths, and unravel the secrets from a bygone civilization.

**Jusant** is out now on [Steam](#) (with Nvidia DLSS 3 support upon release), [Xbox Series X|S](#) (including Xbox Game Pass), and [PlayStation 5](#). Nvidia DLSS 3 RTX technology boosts frame rates while maintaining great image quality and responsiveness. It is also supported by Nvidia GeForce Now.

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### **About DON'T NOD**

DON'T NOD is an independent French publisher and developer, based in Paris and Montreal, creating original narrative games in the adventure (Life is Strange™, Tell Me Why™, Twin Mirror™), RPG (Vampyr™, Banishers: Ghosts of New Eden™), and action (Remember Me™) genres. The studio is internationally renowned for unique narrative experiences with engaging stories and characters, and has worked with industry leading publishers: Square Enix, Microsoft, Bandai Namco Entertainment, Focus Entertainment, and Capcom. DON'T NOD creates and publishes its own IPs developed in-house such as Harmony: The Fall of Reverie™ and Jusant™, as well as using its knowledge and experience to collaborate with third-party developers whose editorial visions parallel the company's own.

Step into the studio's immersive and innovative universe at [dont-nod.com](#)

DON'T NOD (ISIN code: FR0013331212 - ALDNE) is listed on Euronext Growth Paris